Elements of Drama



Dialogue

A conversation between characters in a literary work.



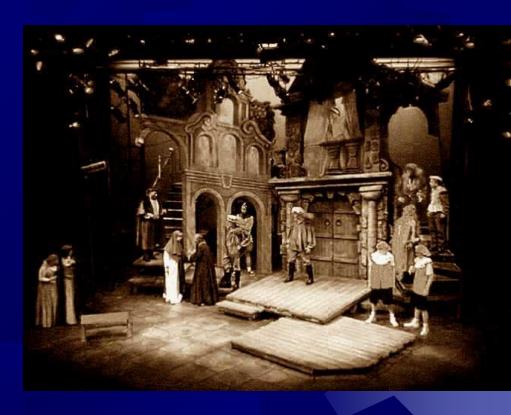
Function of Dialogue

Dialogue brings characters to life by revealing their personalities and by showing what they are thinking and feeling as they react to other characters.



Scene Design

A subdivision of an act in a play. Each scene usually takes place in a specific setting and time.



Function of the Scene Design



The scene design allows the author of the play to create a sense of Setting

Soliloquies

*A long speech delivered by a character who is alone onstage.



Function of Soliloquies

*A soliloquy typically reveals the private thoughts and emotions of the character.

Asides

In a play, a comment made by a character, but is not heard by the other characters onstage.

Function of Asides

Asides are frequently used to provide information to the audience and to reveal the private thoughts of characters.



Foil



A character who provides a strong contrast to another character.

Function of Foil Characters



A foil may emphasize another character's distinctive traits or make a character look better by comparison.

Guiding Question

How does the play and television world create their product?

Drama

- Comes from the Greek Word, "Dran"
- Means "To do" or "To Act"
- The Doing/Acting Makes Drama

Drama...

...is a story told in front of an audience

Elements of Drama



- Playwright-the author of a play
- Actors-the people who perform
- Acts-the units of action
- Scenes-parts of the acts

Elements of Drama

Characterization
n-playwright's
technique for
making
believable
characters



Dramatic Speech



- Dialogueconversation between or among characters
- Monologue-long speech by one single character (private thoughts)

Stage Directions



- Found in brackets []
- Describe scenery and how characters speak
- C, Center Stage
- L, Stage Left
- R, Stage Right
- U, Upstage or Rear
- D, Downstage or Front

Theater



*Where a play takes place

Set

- Construction on the stage that shows time/place
- Could be calledScenery



Props



 Small movable items that the actors use to make actions look real

